

Supervised learning

Some remarks on the mathematical foundation

Sören Christensen

December 13, 2022



Sections

- 1 What is this lecture about?
- 2 Framework for learning
- 3 Some ideas from classical statistical learning
- 4 Artificial neural networks
- 5 Statistical learning for ANN

MACHINE LEARNING

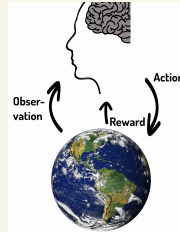
UNSUPERVISED LEARNING



Clustering



REINFORCEMENT LEARNING



SUPERVISED LEARNING



DOG



NO DOG



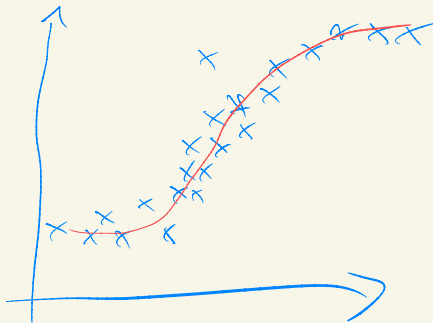
DOG

...

Training



DOG?



Problem:

- Have some training data $(X_1, Y_1), \dots, (X_m, Y_m)$.
- Want to find some function f from some class \mathcal{F} so that for new observed X and unknown Y we have $f(X) \approx Y$.

What is this lecture about?

Framework for learning

Some ideas from classical statistical learning

Artificial neural networks

Statistical learning for ANN

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Questions:

- \mathcal{F} ?
- How to find suitable $f \in \mathcal{F}$?
- \approx ?

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Our model is given by

- **domain set** \mathcal{X} (the set of objects we may wish to label), usually represented by a vector of **features**;
- **label set** \mathcal{M} , e.g. $\{0, 1\}$ or $\mathcal{M} = \mathbb{R}^p$,
- random variables $(X, Y): \Omega \rightarrow \mathcal{X} \times \mathcal{M}$, having (unknown) distribution \mathcal{D} under \mathbb{P}
- a (known) **training set** $(X_1, Y_1), \dots, (X_m, Y_m): \Omega \rightarrow \mathcal{X} \times \mathcal{M}$ of (i.i.d.?) random variables having the same distribution as (X, Y) ,
- Write $S = (X_1, Y_1, \dots, X_m, Y_m)$ for short.

Definition

A **hypothesis** is a mapping $f: \mathcal{X} \rightarrow \mathcal{M}$.

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prediction rule (also called **predictor**, **classifier**)

$$f = f.: \mathcal{X} \times \mathcal{Y} \rightarrow \mathcal{M}, (x, s) \mapsto f_s(x).$$

The (quadratic) **risk** of f .

$$\mathcal{R}(f_S) = \mathbb{E}[|f_S(X) - Y|^2 | S],$$

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$$\hat{\mathcal{R}}(f) = \frac{1}{m} \sum_{i=1}^m |f(X_i) - Y_i|^2$$

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Learning paradigm

For a hypothesis set \mathcal{F} , use the empirical risk minimizer $\hat{f} \in \operatorname{argmin}_{f \in \mathcal{F}} \widehat{\mathcal{R}}(f)$.

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No-free-lunch-Theorem

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"Theorem"

For each non-trivial domain set \mathcal{X} and for each prediction rule f ., there is a distribution of (X_i, Y_i) such that the risk of f . is high with probability bounded away from 0.

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1st Idea

There is no universal learner.

Error decomposition

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$$\mathcal{R}(f_S) - \inf_{f \in \mathcal{F}} \mathcal{R}(f) \leq \widehat{\mathcal{R}}(f_S) - \inf_{f \in \mathcal{F}} \widehat{\mathcal{R}}(f) + 2 \sup_{f \in \mathcal{F}} |\mathcal{R}(f) - \widehat{\mathcal{R}}(f)|$$

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- $\inf_{f \in \mathcal{F}} \mathcal{R}(f)$: approximation error
- $\hat{\mathcal{R}}(f_S) - \inf_{f \in \mathcal{F}} \hat{\mathcal{R}}(f)$: optimization error
- $\sup_{f \in \mathcal{F}} |\mathcal{R}(f) - \hat{\mathcal{R}}(f)|$: generalization / statistical error

Statistical error $\sup_{f \in \mathcal{F}} |\mathcal{R}(f) - \hat{\mathcal{R}}(f)|$

Classical bound (for classification)

With probability $\geq 1 - \delta$

$$\text{statistical error} \leq \sqrt{\frac{\text{VCdim}(\mathcal{F}) + \log(1/\delta)}{m}}$$

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Some ideas from classical statistical learning

Artificial neural networks

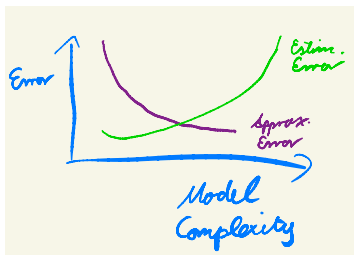
Statistical learning for ANN

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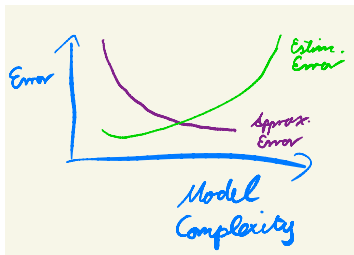
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2nd Idea

Remember Occam's Razor.

On the optimization error $\hat{\mathcal{R}}(f_S) - \inf_{f \in \mathcal{F}} \hat{\mathcal{R}}(f)$

Main idea: gradient decent (w.r.t. a parameterized version of f)

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$$\hat{\mathcal{R}}(f_a) = \frac{1}{m} \sum_{i=1}^m |f_a(X_i) - Y_i|^2 \rightarrow \min_a!$$

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- m large! \rightarrow stochastic gradient decent
- usually not convex (as a function of the parameters)!

3rd Idea

There are some convergence guarantees, but under strong assumptions, e.g. , convexity.

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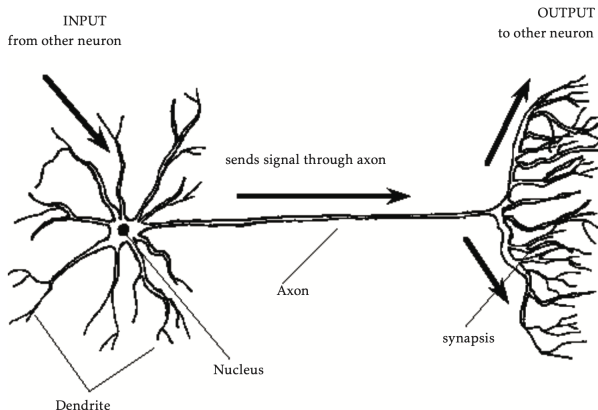
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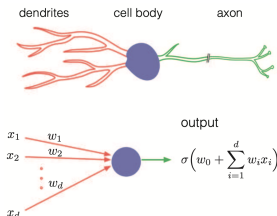
Artificial neural networks (ANN)

- ANNs are inspired by the structure of the (human) brain
- in biology, a **neuron** is an electrically excitable cell that communicates with other cells via specialized connections called **synapses**



Neural networks

- flexible function class for approximation of continuous functions
- incorporates some of the properties of biological neurons



: Source: Michael B. Wolf: “Mathematical Foundations of Supervised Learning”

- can be used for classification and **regression problems**

Illustration of neural networks

- any $g \in \mathcal{F}(L, \mathbf{p})$ is built by alternating matrix-vector multiplications with the action of the non-linear activation function σ
- in any step, the initial value $\mathbf{x}^{(0)} = \mathbf{x} \in \mathbb{R}^d$ is updated via

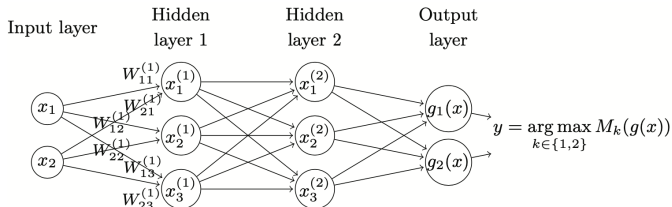
$$\mathbf{x}^{(\ell)} = \sigma \left(\mathbf{v}^{(\ell)} + W^{(\ell)} \cdot \mathbf{x}^{(\ell-1)} \right), \quad \ell = 1, 2, \dots, L$$

- in the final step: output $y = g(\mathbf{x}) = W^{(L+1)} \mathbf{x}^{(L)}$

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Special types of neural networks

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$$f(\mathbf{x}) = \rho W_L \sigma_{\mathbf{v}_L} W_{L-1} \sigma_{\mathbf{v}_{L-1}} \cdots W_1 \sigma_{\mathbf{v}_1} W_0 \mathbf{x}$$

- network is called **sparse** if the matrices W_i are sparse
- the i -th layer is **fully connected** if W_i is dense (typically, all entries are non-zero)
- for $L = 1$, the network (ρ the identity) coincides with shallow networks

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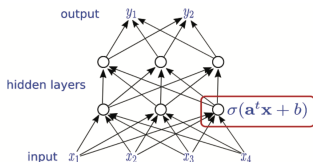
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- if $L > 1$, the network is called **deep**

Graph representation

In computer science, neural networks usually are introduced via some **graph representation**:

- nodes in the graph (also called **units**) are arranged in layers, where the first layer is called **input layer**, the last layer **output layer**, and layers that lie in between are referred to as **hidden layers**
- number of hidden layers corresponds to L , number of units in each layer generates the width vector \mathbf{p}
- each node/unit in the graph representation stands for the operation $\sigma(\mathbf{a}^\top \cdot + b)$



: Source: Johannes Schmidt-Hieber, Statistics for deep neural networks

Universal approximation property

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Theorem

Feedforward networks with a single layer are dense in the set of continuous functions on compacts (but the layer may be infeasibly large).

Universal approximation property

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4th Idea

For complex enough ANN, the approximation error $\inf_{f \in \mathcal{F}} \mathcal{R}(f)$ small. (But keep 2nd idea in mind!)

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Classical approaches

- **Overparameterization:** Today, ANNs with $> 10^8$ parameters are used.
 - huge VC-dimension!
 - usually: theoretical empirical minimum $\inf_{f \in \mathcal{F}} \widehat{\mathcal{R}}(f) = 0$ with many minimizers.

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- **high dimensional spaces:** Often $\dim(\mathcal{X}) > 10^4$
 - No guarantee for small approximation error $\inf_{f \in \mathcal{F}} \mathcal{R}(f)$
- **deep networks:** Often deep networks are used (> 100 hidden layers)
 - Classical theory cannot explain why this is beneficial.

(Very partial) mathematical results

- Stochastic gradient decent seems to prefer **nice optima** (effectively smaller hypothesis set).

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